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## Exercise

• Conceive an algorithm for identifying the differences among two files without a common ancestor (2-way diff)





## **Possible Solution**

Α

С

D

Ε

G

F

• Identify the longest common subsequence among both files



В

С

Ε

F



## **Possible Solution**

 Subtract the longest common sequence from both sides to identify what was added/removed





# However, how can we find the longest common<sup>°</sup> sequence?

- Possible solution:
  - Generate all subsequences for one of the files
  - Check, for each generated subsequence, if it is also a subsequence of the other file
- Problem:
  - Complexity = O(2<sup>n</sup>n)





- Problem characteristics
  - Can be divided into subproblems
  - The subproblems can repeat during recursion (leading to redundant computation)
- LCS algorithm
  - Longest Common Subsequence
  - Used both in bioinformatics and diff program
  - Adopts Dynamic Programming technique
  - Complexity = O(n<sup>2</sup>)



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#### LCS

• Considering the following sequences

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- -Xi = (x1, x2, ..., xi)-Yj = (y1, y2, ..., yj)
- Algorithm

$$LCS(X_{i}, Y_{j}) = \begin{cases} \emptyset & \text{if } i = 0 \lor j = 0 \\ (LCS(X_{i-1}, Y_{j-1}), x_{i}) & \text{if } x_{i} = y_{j} \\ longest(LCS(X_{i}, Y_{j-1}), LCS(X_{i-1}, Y_{j})) & \text{if } x_{i} \neq y_{j} \end{cases}$$



#### LCS

- It can be computed in a bottom-up fashion
  - Using a matrix with all elements of one sequence in the line and all elements of the other sequence in the column
  - Computing line 1 and column 1, then line 2 and column 2, and so on
  - Storing in each cell the length of the sequence and the path to the cells that belong to the LCS



	Ø	Α	С	D	E	G	F
Ø	0	← 0	← 0	← 0	← 0	← 0	← 0
Α	个 0						
В	个 0						
С	个 0						
D	个 0						
E	个 0						
F	个 0						



	Ø	Α	С	D	E	G	F
Ø	0	← 0	← 0	← 0	← 0	← 0	← 0
Α	个 0	⊾1	←1	←1	←1	←1	←1
В	个 0	个 1					
С	个 0	个 1					
D	个 0	个 1					
E	个 0	个 1					
F	个 0	个 1					



	Ø	Α	С	D	E	G	F
Ø	0	← 0	← 0	← 0	← 0	← 0	← 0
Α	个 0	⊾1	←1	←1	←1	←1	←1
В	个 0	个 1	←1↑	$\leftarrow$ 1 $\uparrow$	←1↑	←1↑	$\leftarrow$ 1 $\uparrow$
С	个 0	个 1	⊾ 2				
D	个 0	个 1	个 2				
E	个 0	个 1	个 2				
F	个 0	个 1	个 2				



	Ø	Α	С	D	E	G	F
Ø	0	← 0	← 0	← 0	← 0	← 0	← 0
Α	个 0	下 1	←1	←1	←1	←1	←1
В	个 0	<b>↑</b> 1	←1↑	←1↑	←1↑	←1↑	$\leftarrow$ 1 $\uparrow$
С	个 0	<u>↑</u> 1	⊾ 2	← 2	← 2	← 2	← 2
D	个 0	<u>↑</u> 1	<b>↑</b> 2	⊾ 3			
E	个 0	<u>↑</u> 1	<b>↑</b> 2	↑ 3			
F	个 0	<u>↑</u> 1	<b>↑</b> 2	↑ 3			



	Ø	Α	С	D	E	G	F
Ø	0	← 0	← 0	← 0	← 0	← 0	← 0
Α	个 0	下1	←1	←1	←1	←1	←1
В	个 0	个 1	←1个	$\leftarrow$ 1 $\uparrow$	$\leftarrow$ 1 $\uparrow$	$\leftarrow$ 1 $\uparrow$	$\leftarrow$ 1 $\uparrow$
С	个 0	个 1	⊾ 2	← 2	← 2	← 2	← 2
D	个 0	个 1	个 2	⊾ 3	← 3	← 3	← 3
E	个 0	个 1	个 2	↑ 3	下 4		
F	个 0	个 1	个 2	↑ 3	个 4		



	Ø	Α	С	D	E	G	F
Ø	0	← 0	← 0	← 0	← 0	← 0	← 0
Α	个 0	下 1	←1	←1	←1	←1	←1
В	个 0	个 1	←1↑	$\leftarrow$ 1 $\uparrow$	←1↑	←1↑	$\leftarrow$ 1 $\uparrow$
С	个 0	个 1	⊾ 2	← 2	← 2	← 2	← 2
D	个 0	个 1	个 2	⊾ 3	← 3	← 3	← 3
E	个 0	个 1	个 2	↑ 3	⊾ 4	← 4	← 4
F	个 0	个 1	个 2	↑ 3	个 4	←4↑	



	Ø	Α	С	D	E	G	F
Ø	0	← 0	← 0	← 0	← 0	← 0	← 0
Α	个 0	⊾1	←1	←1	←1	←1	←1
В	个 0	个 1	←1↑	$\leftarrow$ 1 $\uparrow$	$\leftarrow$ 1 $\uparrow$	$\leftarrow$ 1 $\uparrow$	$\leftarrow$ 1 $\uparrow$
С	个 0	个 1	⊾ 2	← 2	← 2	← 2	← 2
D	个 0	个 1	个 2	⊾3	← 3	← 3	← 3
E	个 0	个 1	个 2	↑ 3	下 4	← 4	← 4
F	个 0	个 1	个 2	↑ 3	个 4	←4↑	下 5



#### Longest Common Subsequence

	Ø	А	С	D	E	G	F
Ø	0	← 0	← 0	← 0	← 0	← 0	← 0
А	个 0	下1	←1	←1	← 1	←1	←1
В	个 0	<b>↑</b> 1	←1个	$\leftarrow$ 1 $\uparrow$	←1个	←1个	$\leftarrow$ 1 $\uparrow$
С	个 0	个 1	⊾ 2	← 2	← 2	← 2	← 2
D	个 0	个 1	个 2	⊾ 3	← 3	← 3	← 3
E	个 0	个 1	个 2	个 3	下 4	← 4	← 4
F	个 0	个 1	个 2	↑ 3	个 4	←4↑	⊾ 2



#### Improvements

- The first implementation of Unix Diff (Hunt & McIlroy, 1976) uses a variation of this LCS algorithm
  - -O(n) space complexity
  - $-O(n^2 \times \log n)$  time complexity
- The current implementation of Unix Diff (Miller & Myers, 1985) does not fill the whole matrix
  - -O(n) space complexity
  - $-O(n \times d)$  time complexity, where d is the edit distance



# Miller & Myers algorithm

- bootstrap: Add zeros to the diagonal while the symbols match
- While the lowermost and rightmost cell is empty
  - Rule 1: For each filled cell, inserts its value added by one in the cell in the right
  - Rule 2: For each filled cell, inserts its value added by one in the cell in the bottom
  - Rule 3: For each filled cell, recursively inserts its value in the cell in the diagonal (bottom right) if the symbols in the diagonal match



# Shortest Edit Distance d = 0: bootstrap

	Ø	Α	С	D	E	G	F
Ø	0						
Α		⊾0					
В							
С							
D							
E							
F							



## Shortest Edit Distance d = 1: rule 1

	Ø	Α	С	D	E	G	F
Ø	0	←1					
Α		⊾0	←1				
В							
С							
D							
E							
F							



## Shortest Edit Distance d = 1: rule 2

	Ø	Α	С	D	E	G	F
Ø	0	←1					
Α	个 1	⊾0	←1				
В		个 1					
С							
D							
E							
F							



## Shortest Edit Distance d = 1: rule 3

	Ø	Α	С	D	E	G	F
Ø	0	←1					
Α	个 1	⊾0	←1				
В		个 1					
С			下 1				
D				下 1			
E					下 1		
F							



## Shortest Edit Distance d = 2: rule 1

	Ø	Α	С	D	E	G	F
Ø	0	←1	← 2				
Α	个 1	<b>۲</b> 0	←1	← 2			
В		个 1	← 2				
С			下 1	← 2			
D				下 1	← 2		
E					下 1	← 2	
F							



## Shortest Edit Distance d = 2: rule 2

	ø	Α	С	D	E	G	F
Ø	0	←1	← 2				
Α	个 1	⊾0	←1	← 2			
В	<b>↑</b> 2	个 1	← 2				
С		个 2	下 1	← 2			
D			<b>↑</b> 2	下1	← 2		
E				个 2	⊾1	← 2	
F					<b>↑</b> 2		



## Shortest Edit Distance d = 2: rule 3

	Ø	Α	С	D	E	G	F
Ø	0	←1	← 2				
А	个 1	⊾0	←1	← 2			
В	<b>↑</b> 2	个 1	← 2				
С		个 2	下 1	← 2			
D			<b>↑</b> 2	下 1	← 2		
E				<u>↑</u> 2	下 1	← 2	
F					<u>↑</u> 2		⊾ 2



### Shortest Edit Distance

	Ø	А	С	D	E	G	F
Ø	0	←1	← 2				
А	个 1	⊾ 0	←1	← 2			
В	<b>↑</b> 2	<b>↑</b> 1	← 2				
С		<b>↑</b> 2	⊾1	← 2			
D			<b>↑</b> 2	下 1	← 2		
E				<b>↑</b> 2	下 1	← 2	
F					<u>↑</u> 2		<b>⊾</b> 2



# Diff Algorithms in Git

- Myers
  - Diff algorithm proposed by Myers with speed optimizations that may lead to a non-minimal edit distance
- Minimal
  - Myers with a guarantee of minimal edit distance
- Patience
  - Just considers the unique lines in both files for computing the LCS, potentially leading to a more precise result
- Histogram
  - Extends the Patience algorithm to support low-occurrence common lines instead of just unique lines, potentially leading to faster executions



## References

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- Hunt, J., McIlroy, M., "An Algorithm for Differential File Comparison", Bell Laboratories, 1976.
- Miller, W., Myers, E., "A File Comparison Program", Software: Practice and Experience, v. 15, n. 11, p. 1025-1040, 1985.



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